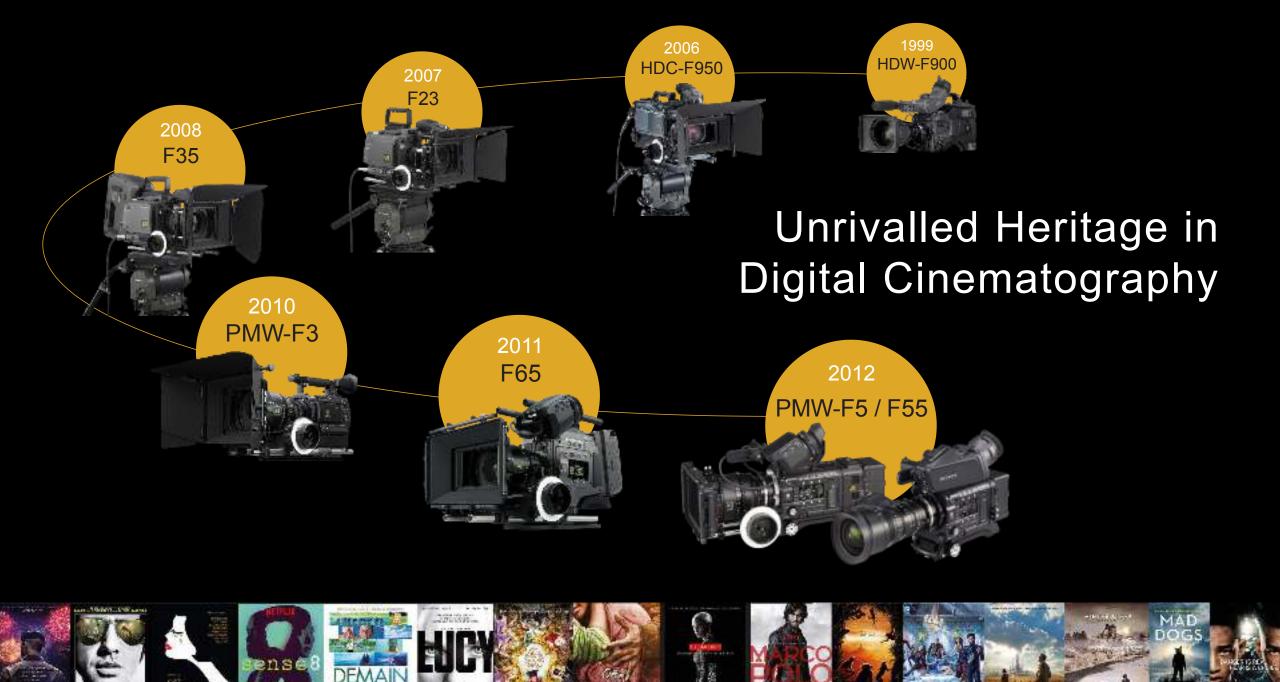


Full-Frame Digital Motion Picture Camera

## **VENICE**



First units in Feb. 2018



## New CineAlta Camera Development



Reliable Partner for Creativity

Beautiful Image

Simple and Intuitive



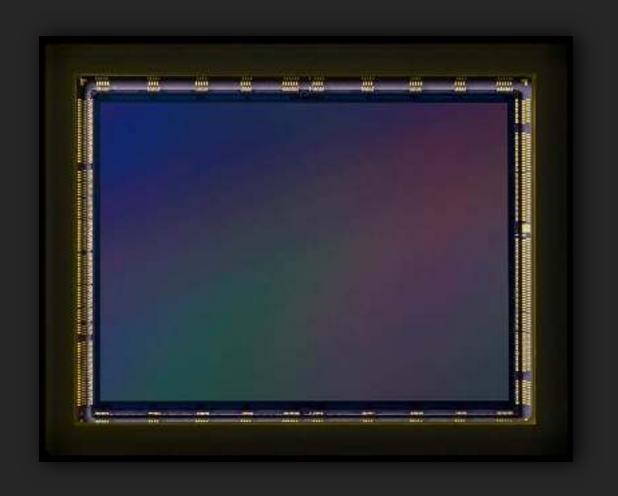
## Full Frame

## Film Look Colour Reproduction

8-Step ND Filter System

## Powerful Original Sensor by Sony

- 36 x 24mm Full Frame Sensor
- Originally designed for VENICE



### Shallow Depth of Field



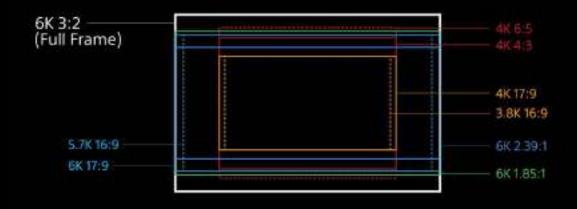
Anamorphic Look



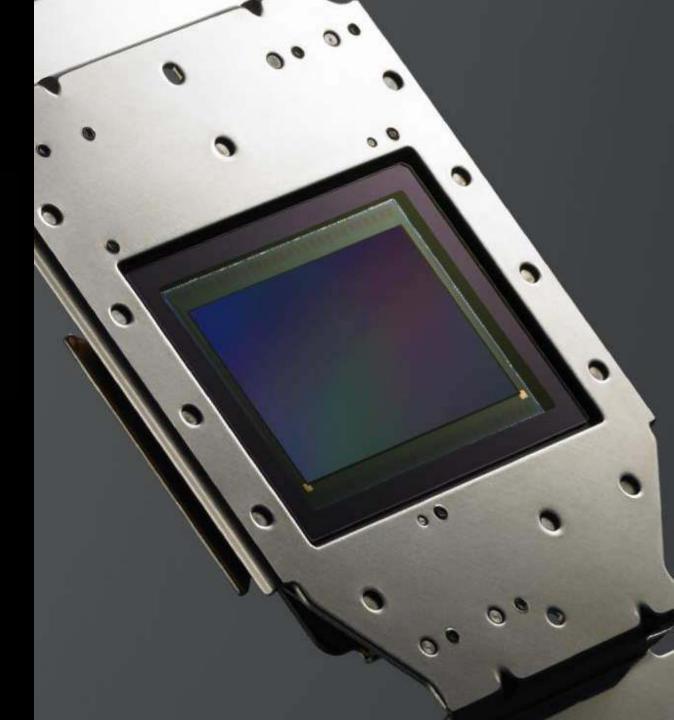
6K High Resolution



## **Aspect Ratio Agnostic**



- Full-Frame Full width 36 mm 6K
- Super35 full height 2.0x squeeze Anamorphic
- Super35 17:9 and 16:9



## Phenomenal Latitude

- 15+ stops latitude
- Suitable for HDR production

## More Colours for More Expression

- Exceed BT.2020 colour space
- Wider colour range than print film

### Fast Shutter

- High-speed readout sensor by Sony
- Minimized "jello" effect when filming



## PL Lens Mount



S35 mm PL lenses including Anamorphic lens Full-Frame PL lenses from many lens manufacturers Cooke/i Technology lens meta data format

## Switch to E-mount

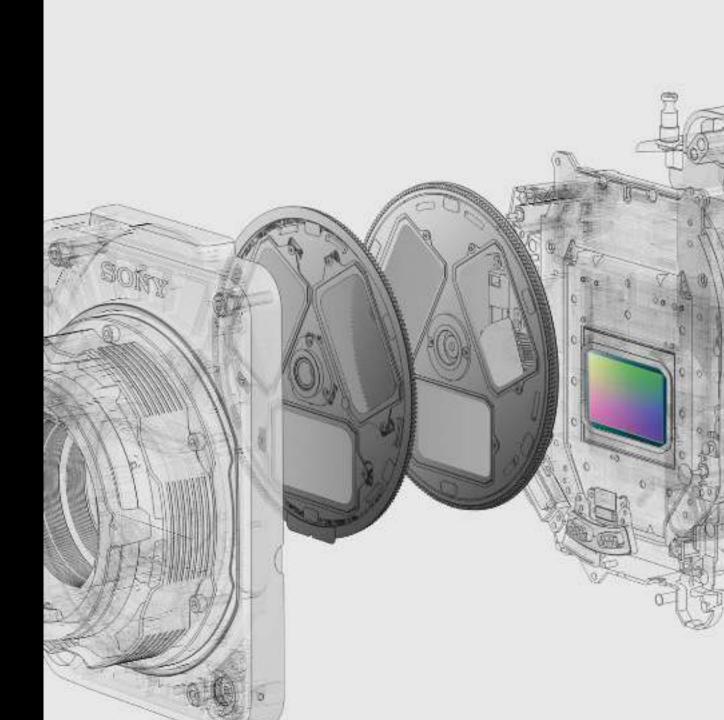


E-mount lever lock type

E-mount under the removable PL lens mount part Sony E-mount lenses and virtually any type of lens with an adaptor A variety of choices of lenses / More choices of expression

## World's first 8-step Mechanical ND Filter System

- ND value from 0.3 (1/2) to 2.4 (1/256) by combining two ND wheels
- Servo-Controlled remotely on drones and cranes



## Dual Displays for Camera Crews

- Sub display on assistant side
- OLED operator display
   Short cut to ND filter, shutter,
   FPS, White Balance and
   Exposure Index





## Compact, Intuitive and Practical

- Perfect for confined spaces or on drones
- Button layout for intuitive operation
- On-set monitoring with extra HD out and 4K-SDI
- DC24V INPUT and OUTPUT
- Fischer & LEMO connectors





FUTURE-PROOF

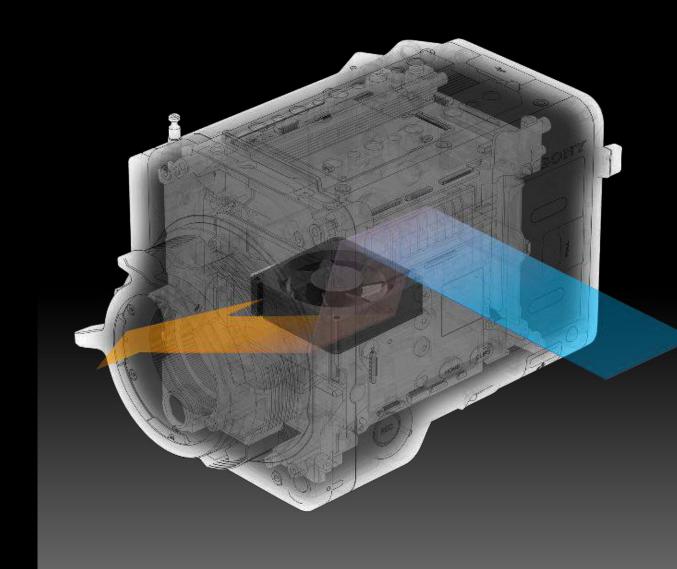
## Interchangeable Sensor Block

Opportunities to upgrade without investing in a new camera



## Engineered to Survive

- Cutting-edge ventilation system
- Easy maintenance of the silent-running fan



## Easily and Highly Configurable

Compatible with accessories designed for F55 size



## Next Generation Viewfinder

- DVF-EL200, perfectly designed for VENICE
- 1920 x 1080 OLED panel



## Firmware Roadmap

### VENICE: Version up schedule

All updates are subject to change without notice and descriptions do not represent all features being implemented.

> V2.0 Aug. 2018

#### Imager mode

4K 6:5 Anamorphic

6K 1.85:3

68.17:9

6K 3:2

#### Supporting Lens mount

E-mount (lever lock type)

#### Recording format

Apple Profiles

#### Simul. Rec combination

RAW & Apple Profies

#### Shooting function

Select FPS

#### Monitor Out function

Additional preset MUUTS

Open 3DLUT

#### Shooting Assist function

Surround View

Dot by Dot Magnification

Auto White Balance

High-Lo Key

#### Hardware

Operator side CLIPS button

Imager mode

5.7K 16:9

58.2,39:1

#### Simul. Rec combination

XAVC 4K/QFHD & Apple ProRes 422 Proxy RAW/X-OCN & XAVC 4K/QFHD

V3.0

#### Shooting function

Paint menu (Castom mode)

Cache Bec. (AVS. SvS)

#### Monitor Out function

12G-SDI (for 4K 50/60p)

#### Shooting Assist function

Talse Color

#### Hardware

Remote \$700 Protocol

12pin lens remote

#### Network function

Wired LAN control

Wireless LAN control (w/CBK-WA02)

And more to come...





**Emotion in Every Frame** 

MKZDZZKVICHER/SEP

# Established Workflow with Multiple Recording Formats

#### X-OCN AXSM

16bit eXtended tonal range Original Camera Negative

#### RAW AXSM

16-bit linear RAW format

### XAVC 4K 5x5

XAVC Class480 & 300 4:2:2: 10bit intra-frame

### Apple ProRes HD 5x5

Post-Production friendly including ProRes 422 Proxy





## Ready for VENICE











### **Catalyst Browse**



- Browse files & Edit metadata
- Apply colour correction and looks
- Upload to Ci Sony Media Cloud Services
- Transcode functions



### Sony RAW VIEWER



- Check RAW/X-OCN recordings
- Total colour grading functions
- Capability of HD-SDI output